

DYNKIN GAMES WITH HETEROGENEOUS BELIEFS

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ABSTRACT. We study zero-sum optimal stopping games (Dynkin games) between two players who disagree about the underlying model. In a Markovian setting, a verification result is established showing that if a pair of functions can be found that satisfies some natural conditions, then a Nash equilibrium of stopping times is obtained, with the given functions as the corresponding value functions. In general, however, there is no uniqueness of Nash equilibria, and different equilibria give rise to different value functions. As an example, we provide a thorough study of the game version of the American call option under heterogeneous beliefs. Finally, we also study equilibria in randomized stopping times.

1. INTRODUCTION

There is an extensive literature on zero-sum optimal stopping games (Dynkin games) under homogeneous beliefs, see [2], [4] and [16] for some classical references. These games have later found applications for example in mathematical finance, see [13], which motivated further studies, see for example [1], [5], [6], [7], [14] and [19]. Other more recent contributions study various modifications of the zero-sum optimal stopping game. For example, in [18] it is shown that the game has a value under very general conditions on the payoff processes if randomized strategies are used. Furthermore, [8] studies a game with randomized strategies and asymmetric information about the payoff functions and in [15], a game with asymmetric information about the time horizon is studied. Another natural extension is to *nonzero-sum* games. Here a classical reference is [3], in which the existence of a Nash equilibrium in a Markovian setting was reduced to the existence of a solution of a variational inequality. More recently, [10] provided very general conditions under which a Nash equilibrium in stopping times exists for nonzero-sum games in a martingale setting.

A common assumption in all the above references is that the players agree about the distributional properties of the underlying stochastic process. In many situations, however, it is natural that the two players disagree about the model for the underlying. For example, the buyer of a call option would

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typically estimate the drift of the underlying asset higher than would the seller. Of course, standard hedging arguments show that to avoid arbitrage possibilities, pricing should be done in a risk-neutral setting. However, if the players are not interested in hedging the risk away, or even prohibited from trading in the underlying, then their estimate of the drift is an important consideration. In the current article we study zero-sum optimal stopping games under heterogeneous beliefs about the distributional properties of the underlying stochastic process. More precisely, we study the case in which the underlying process is a diffusion, and the two players estimate the drift of the diffusion differently. Such a situation may arise, for example, from the use of different calibration methods, or simply from different views about the future (for example due to overconfidence). We also allow the players to apply different discount rates for valuation, caused, for example, by differing attitudes towards risk, or by different funding costs. However, an important assumption we make is that the players *agree to disagree* in the sense that each player has full information about the other player's beliefs. In this way, we avoid additional technical difficulties associated with the inference of beliefs.

It should be noted that the impact of heterogeneous beliefs on more general asset pricing models has been well studied in the existing literature (see, for example, the surveys in [9] and [11]). However, such work has almost exclusively focused on general equilibrium models in which a single asset price is established via a market clearing condition (i.e., that supply equals demand). To our knowledge, this is the first paper that considers the effect of diverse beliefs on the equilibrium outcome of an optimal stopping game.

In general, there will not exist a consensus about the value of the optimal stopping game under heterogeneous beliefs. Indeed, given a Nash equilibrium of stopping times, the seller and the buyer will estimate the distributional properties of the expected payoff differently, and thus the seller's value function and the buyer's value function will disagree. Moreover, unlike the case of zero-sum games under homogeneous beliefs, different Nash equilibria will lead to different value functions. In a Markovian setting, we provide a verification result that shows that if two given functions satisfy a set of natural conditions, then a Nash equilibrium is obtained such that the two functions are the values for the players. We then use the verification result to determine Nash equilibria for the game version of the American call option under heterogeneous beliefs when the underlying diffusion is a geometric Brownian motion. In particular, we show that under some parameter regimes there exist multiple equilibria, with different associated value functions.

We also include a study of optimal stopping games under heterogeneous beliefs allowing for randomized strategies. A verification result is provided in this setting, and it is used in a study of the game version of the American call option to find another Nash equilibrium. While the Nash equilibria in

terms of stopping times are typically hitting times, the equilibria in randomized stopping times may be described as intensity based in the sense that the players exercise with certain level-dependent intensities. This leads to potentially non-smooth value functions.

The paper is organised as follows. In Section 2 we introduce the model for heterogeneous beliefs and the optimal stopping game, and we specify conditions under which there exists a Nash equilibrium. In Section 3 we provide the verification theorem, which is used in Section 4 in the study of the game version of the American call option. Finally, in Section 5 a verification result for randomized strategies is given, and it is applied to the game version of the American call option.

2. HETEROGENEOUS BELIEFS AND NASH EQUILIBRIA

We study an optimal stopping game between two players, Player 1 and Player 2, in which the players disagree about the distributional properties of the underlying stochastic process. To describe the setting mathematically, let $(\Omega, \mathcal{F}, \mathbb{F}, \mathbb{P}^1)$ be a filtered probability space, where $\mathbb{F} = (\mathcal{F}_t)_{t \geq 0}$ is the completion of the filtration generated by a Brownian motion W^1 . Player 1 models the underlying stochastic process X as an \mathbb{F} -adapted diffusion process driven by W^1 with drift μ_1 , i.e.,

$$dX_t = \mu_1(X_t) dt + \sigma(X_t) dW_t^1, \quad X_0 = x,$$

where x is a positive deterministic constant and the two functions $\mu_1 : \mathbb{R} \rightarrow \mathbb{R}$ and $\sigma : \mathbb{R} \rightarrow (0, \infty)$ satisfy the standard Lipschitz condition so that a unique, non-exploding, strong solution exists.

Let μ_2 be another Lipschitz continuous function, and let

$$\eta_t = \frac{\mu_2(X_t) - \mu_1(X_t)}{\sigma(X_t)}.$$

We assume that the process Z defined by

$$(1) \quad dZ_t = \eta_t Z_t dW_t^1, \quad Z_0 = 1$$

is a $(\mathbb{P}^1, \mathbb{F})$ -martingale (e.g., if the functions μ_1 , μ_2 and σ are such that η satisfies the Novikov condition). Player 2 uses a measure \mathbb{P}^2 under which the process

$$W_t^2 = W_t^1 - \int_0^t \eta_s ds$$

is a Brownian motion. Hence Player 2 models X as an \mathbb{F} -adapted diffusion process driven by W^2 with drift μ_2 , i.e.,

$$dX_t = \mu_2(X_t) dt + \sigma(X_t) dW_t^2, \quad X_0 = x.$$

Remark The existence of a probability space with two probability measures as described above is guaranteed by [12, Corollary 3.5.2]. The measures \mathbb{P}^1 and \mathbb{P}^2 are equivalent when restricted to \mathcal{F}_T , $T < \infty$, but not necessarily as measures on \mathcal{F} . Also note that we assume that the players agree about the volatility σ . In fact, since the process X is fully observable, the instantaneous

volatility is also observable, and therefore different views on the volatility would be in contradiction with the equivalence of the two measures for finite times.

Player 1 and Player 2 choose stopping times τ_1 and τ_2 , respectively, and at $\tau_1 \wedge \tau_2 := \min\{\tau_1, \tau_2\}$ Player 1 receives the amount

$$(2) \quad G_1(X_{\tau_1})1_{\{\tau_1 \leq \tau_2\}} + G_2(X_{\tau_2})1_{\{\tau_2 < \tau_1\}}$$

from Player 2, where G_1 and G_2 are two given continuous functions satisfying $G_1 \leq G_2$. In (2), and in all similar situations below, we use the convention that, for any function f and any stopping time τ , $f(X_\tau) = 0$ on the set $\{\tau = \infty\}$. Using a constant discount rate $r_i > 0$, today's value of the future payoff is, according to Player i ,

$$R^i(\tau_1, \tau_2) := \mathbb{E}^i \left[e^{-r_i(\tau_1 \wedge \tau_2)} (G_1(X_{\tau_1})1_{\{\tau_1 \leq \tau_2\}} + G_2(X_{\tau_2})1_{\{\tau_2 < \tau_1\}}) \right],$$

where \mathbb{E}^i denotes the expectation under the measure \mathbb{P}^i . Naturally, if Player 2 chooses the stopping time τ_2 , then the aim of Player 1 is to find a stopping time τ_1^* such that

$$R^1(\tau_1^*, \tau_2) = \sup_{\tau_1} R^1(\tau_1, \tau_2).$$

Analogously, if Player 1 chooses the stopping time τ_1 , then Player 2 aims at finding a stopping time τ_2^* such that

$$R^2(\tau_1, \tau_2^*) = \inf_{\tau_2} R^2(\tau_1, \tau_2).$$

Definition 2.1. *A pair of stopping times (τ_1^*, τ_2^*) is a Nash equilibrium if*

$$R^1(\tau_1, \tau_2^*) \leq R^1(\tau_1^*, \tau_2^*)$$

and

$$R^2(\tau_1^*, \tau_2) \geq R^2(\tau_1^*, \tau_2^*)$$

for any stopping times τ_1 and τ_2 . We denote by NE the set of Nash equilibria.

The process Z , defined by (1), defines the change of measure from \mathbb{P}^1 to \mathbb{P}^2 by

$$\mathbb{P}^2(A) = \mathbb{E}^1(Z_T 1_A) \quad \forall A \in \mathcal{F}_T.$$

This allows us to transform the zero-sum game under heterogeneous beliefs into a nonzero-sum game under homogeneous beliefs, and thus the main result from [10] may be employed to guarantee the existence of a Nash equilibrium.

Theorem 2.2. *Assume that the processes*

$$\begin{aligned} X_t^1 &:= e^{-r_1 t} G_1(X_t), \\ X_t^2 &:= -e^{-r_2 t} G_2(X_t) Z_t, \\ Y_t^1 &:= e^{-r_1 t} G_2(X_t) \end{aligned}$$

and

$$Y_t^2 := -e^{-r_2 t} G_1(X_t) Z_t$$

are uniformly integrable with respect to \mathbb{P}^1 , and that $\lim_{t \rightarrow \infty} X_t^i = \lim_{t \rightarrow \infty} Y_t^i = 0$ \mathbb{P}^1 -a.s., $i = 1, 2$. Then the set NE is non-empty.

Proof. First note that

$$\begin{aligned} R^2(\tau_1, \tau_2) &= \mathbb{E}^2 \left[e^{-r_2(\tau_1 \wedge \tau_2)} (G_1(X_{\tau_1}) 1_{\{\tau_1 \leq \tau_2\}} + G_2(X_{\tau_2}) 1_{\{\tau_2 < \tau_1\}}) \right] \\ &= \mathbb{E}^1 \left[e^{-r_2(\tau_1 \wedge \tau_2)} Z_{\tau_1 \wedge \tau_2} (G_1(X_{\tau_1}) 1_{\{\tau_1 \leq \tau_2\}} + G_2(X_{\tau_2}) 1_{\{\tau_2 < \tau_1\}}) \right]. \end{aligned}$$

Thus the zero-sum game under heterogeneous beliefs may be written as a nonzero-sum game under homogeneous beliefs. Under the measure \mathbb{P}^1 , the corresponding processes $e^{-r_1 t} G_1(X_t)$, $-e^{-r_2 t} G_2(X_t) Z_t$, $e^{-r_1 t} G_2(X_t)$ and $-e^{-r_2 t} G_1(X_t) Z_t$ satisfy the conditions A1-A3 from [10], and [10, Theorem 2.2] thus applies (the result in [10] is formulated for a finite time horizon, but it extends to the present setting of infinite horizon with uniformly integrable payoff processes). \square

Remark The connection with nonzero-sum games makes it possible to use results from the theory of such games. In particular, it gives the existence of a Nash equilibrium. However, there seems to be little known about exact conditions for uniqueness of equilibria for nonzero-sum stopping games. Moreover, note that even though we have formulated the zero-sum game with heterogeneous beliefs in a Markovian setting, the resulting nonzero-sum game with homogeneous beliefs is non-Markovian, thus making, for example, the results of [3] not directly applicable.

To a given Nash equilibrium (τ_1^*, τ_2^*) we associate the corresponding value

$$V_1^{(\tau_1^*, \tau_2^*)} = \sup_{\tau_1} R^1(\tau_1, \tau_2^*) = R^1(\tau_1^*, \tau_2^*)$$

for Player 1 and the value

$$V_2^{(\tau_1^*, \tau_2^*)} = \inf_{\tau_2} R^2(\tau_1^*, \tau_2) = R^2(\tau_1^*, \tau_2^*)$$

for Player 2. In the case when the players agree about the model parameters, i.e. when $\mathbb{P}^1 = \mathbb{P}^2$ and $r_1 = r_2$, the existence of a Nash equilibrium (τ_1^*, τ_2^*) implies that

$$\begin{aligned} \bar{V} &:= \inf_{\tau_2} \sup_{\tau_1} R^2(\tau_1, \tau_2) = \inf_{\tau_2} \sup_{\tau_1} R^1(\tau_1, \tau_2) \leq \sup_{\tau_1} R^1(\tau_1, \tau_2^*) \\ &= R^1(\tau_1^*, \tau_2^*) = R^2(\tau_1^*, \tau_2^*) = \inf_{\tau_2} R^2(\tau_1^*, \tau_2) \\ &\leq \sup_{\tau_1} \inf_{\tau_2} R^2(\tau_1, \tau_2) \leq \bar{V}. \end{aligned}$$

Consequently, the value for Player 1 and the value for Player 2 agree, and this common value does not depend on the Nash equilibrium in the sense that if several Nash equilibria exist, then all the corresponding associated values coincide. On the other hand, under heterogeneity, different Nash

equilibria may have different associated values. In fact, this is the case for the game version of the American call option, see Section 4 below.

3. A VERIFICATION RESULT

In this section we provide a verification result that shows that if a given pair of functions $(U_1(x), U_2(x))$ satisfies a set of natural conditions, then a Nash equilibrium of stopping times is obtained such that $(U_1(x), U_2(x))$ is the corresponding pair of values.

Let $U_i : \mathbb{R} \rightarrow \mathbb{R}$, $i = 1, 2$, be continuous functions such that

$$(3) \quad U_1 \geq G_1$$

and

$$(4) \quad U_2 \leq G_2.$$

Also, denote the *stopping region of Player i* , $i = 1, 2$, by

$$\mathcal{D}_i := \{x \in \mathbb{R} : U_i(x) = G_i(x)\},$$

and denote by

$$\tau_{\mathcal{A}} := \inf\{t \geq 0 : X_t \in \mathcal{A}\}$$

the first hitting time of a closed set \mathcal{A} . For ease of notation, if $\mathcal{A} = \{a\}$, i.e. a singleton, then we write τ_a instead of $\tau_{\{a\}}$.

Theorem 3.1. *Assume that*

- (i) *the functions U_i , $i = 1, 2$ are continuous and satisfy (3) and (4);*
- (ii) *$\{e^{-r_1(t \wedge \tau_{\mathcal{D}_2})} U_1(X_{t \wedge \tau_{\mathcal{D}_2}}), 0 \leq t \leq \infty\}$ is a \mathbb{P}^1 -supermartingale;*
- (iii) *$\{e^{-r_2(t \wedge \tau_{\mathcal{D}_1})} U_2(X_{t \wedge \tau_{\mathcal{D}_1}}), 0 \leq t \leq \infty\}$ is a \mathbb{P}^2 -submartingale;*
- (iv) *$\{e^{-r_i(t \wedge \tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2})} U_i(X_{t \wedge \tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2}}), 0 \leq t \leq \infty\}$ is a \mathbb{P}^i -martingale, $i = 1, 2$;*
- (v) *$U_1 \equiv U_2$ on $\mathcal{D}_1 \cup \mathcal{D}_2$.*

Then $(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2})$ is a Nash equilibrium of stopping times. Moreover, U_1 is the corresponding value for Player 1 and U_2 is the corresponding value for Player 2.

Remark One way to produce candidate functions U_1 and U_2 is by solving the coupled variational inequalities

$$\begin{cases} \max\{\mathcal{L}_1 U_1, G_1 - U_1\} = 0 & \text{on } \{U_2 < G_2\} \\ \min\{\mathcal{L}_2 U_2, G_2 - U_2\} = 0 & \text{on } \{U_1 > G_1\}, \end{cases}$$

where the differential operators \mathcal{L}_i , $i = 1, 2$, are defined by

$$(5) \quad \mathcal{L}_i := \frac{1}{2} \sigma^2 \frac{d^2}{dx^2} + \mu_i \frac{d}{dx} - r_i.$$

However, note that conditions (ii)-(iv) involve martingale properties up to (and including) time infinity, where, by convention, the processes equal zero. Thus additional care is needed when checking that a solution of the coupled variational inequalities indeed provides a Nash equilibrium.

Proof. From assumption (ii) and the optional sampling theorem we have

$$\mathbb{E}^1 \left[e^{-r_1(\tau_1 \wedge \tau_{\mathcal{D}_2})} U_1(X_{\tau_1 \wedge \tau_{\mathcal{D}_2}}) \right] \leq U_1(x)$$

for any stopping time τ_1 . Since $U_1 \geq G_1$ and $U_1(X_{\tau_{\mathcal{D}_2}}) = G_2(X_{\tau_{\mathcal{D}_2}})$, we have

$$\begin{aligned} & \mathbb{E}^1 \left[e^{-r_1(\tau_1 \wedge \tau_{\mathcal{D}_2})} U_1(X_{\tau_1 \wedge \tau_{\mathcal{D}_2}}) \right] \\ & \geq \mathbb{E}^1 \left[e^{-r_1(\tau_1 \wedge \tau_{\mathcal{D}_2})} (G_1(X_{\tau_1}) 1_{\{\tau_1 \leq \tau_{\mathcal{D}_2}\}} + G_2(X_{\tau_{\mathcal{D}_2}}) 1_{\{\tau_{\mathcal{D}_2} < \tau_1\}}) \right] \\ & = R^1(\tau_1, \tau_{\mathcal{D}_2}). \end{aligned}$$

Thus

$$R^1(\tau_1, \tau_{\mathcal{D}_2}) \leq U_1(x),$$

so taking the supremum over stopping times τ_1 yields

$$(6) \quad \sup_{\tau_1} R^1(\tau_1, \tau_{\mathcal{D}_2}) \leq U_1(x).$$

Similarly, (iii) yields

$$U_2(x) \leq \mathbb{E}^2 \left[e^{-r_2(\tau_{\mathcal{D}_1} \wedge \tau_2)} U_2(X_{\tau_{\mathcal{D}_1} \wedge \tau_2}) \right]$$

for any stopping time τ_2 . Since $U_2 \leq G_2$ and $U_2(X_{\tau_{\mathcal{D}_1}}) = G_1(X_{\tau_{\mathcal{D}_1}})$, we have

$$\begin{aligned} & \mathbb{E}^2 \left[e^{-r_2(\tau_{\mathcal{D}_1} \wedge \tau_2)} U_2(X_{\tau_{\mathcal{D}_1} \wedge \tau_2}) \right] \\ & \leq \mathbb{E}^2 \left[e^{-r_2(\tau_{\mathcal{D}_1} \wedge \tau_2)} \left(G_1(X_{\tau_{\mathcal{D}_1}}) 1_{\{\tau_{\mathcal{D}_1} \leq \tau_2\}} + G_2(X_{\tau_2}) 1_{\{\tau_2 < \tau_{\mathcal{D}_1}\}} \right) \right] \\ & = R^2(\tau_{\mathcal{D}_1}, \tau_2). \end{aligned}$$

Thus

$$U_2(x) \leq R^2(\tau_{\mathcal{D}_1}, \tau_2),$$

so taking the infimum over stopping times τ_2 yields

$$(7) \quad U_2(x) \leq \inf_{\tau_2} R^2(\tau_{\mathcal{D}_1}, \tau_2).$$

Finally, (iv) gives

$$\mathbb{E}^i \left[e^{-r_i(\tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2})} U_i(X_{\tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2}}) \right] = U_i(x)$$

for $i = 1, 2$. Since $U_i(X_{\tau_{\mathcal{D}_1}}) = G_1(X_{\tau_{\mathcal{D}_1}})$ and $U_i(X_{\tau_{\mathcal{D}_2}}) = G_2(X_{\tau_{\mathcal{D}_2}})$, we have that

$$\begin{aligned} & \mathbb{E}^i \left[e^{-r_i(\tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2})} U_i(X_{\tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2}}) \right] \\ & = \mathbb{E}^i \left[e^{-r_i(\tau_{\mathcal{D}_1} \wedge \tau_{\mathcal{D}_2})} \left(G_1(X_{\tau_{\mathcal{D}_1}}) 1_{\{\tau_{\mathcal{D}_1} \leq \tau_{\mathcal{D}_2}\}} + G_2(X_{\tau_{\mathcal{D}_2}}) 1_{\{\tau_{\mathcal{D}_2} < \tau_{\mathcal{D}_1}\}} \right) \right] \\ & = R^i(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2}). \end{aligned}$$

Hence,

$$U_i(x) = R^i(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2})$$

for $i = 1, 2$, which shows that the inequalities in (6) and (7) are in fact equalities. Consequently, $(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2})$ is a Nash equilibrium of stopping times, and U_1 and U_2 are the corresponding value functions. \square

4. THE GAME VERSION OF AN AMERICAN CALL OPTION

In this section we study the game version of an American call option for a geometric Brownian motion under heterogeneous beliefs. By a logarithmic change of variables, it is clear that the results of Sections 2-3 above (formulated for processes on the whole real line) apply also to this example. For the convenience of the reader we first recall from [19] (see also [7]) the results under homogeneous beliefs.

4.1. Homogeneous beliefs. In this subsection we assume that $G_1(x) = (x - K)^+$ and $G_2(x) = G_1(x) + \delta$ for some constants $0 < \delta < K$. We also assume that $r_1 = r_2 =: r$, and that $\mu_1(x) = \mu_2(x) = \mu x$ for some constant μ and (by abuse of notation) $\sigma(x) = \sigma x$ for some constant $\sigma > 0$. Now \mathbb{P}^1 and \mathbb{P}^2 coincide, and we denote it by \mathbb{P} . In this case, the value function and the optimal strategies are determined in [6] if $\mu = r$ and in [19] for $\mu < r$.

For $\mu < r$, denote by

$$v_A(x, \mu) = \sup_{\tau} \mathbb{E}[e^{-r\tau}(X_{\tau} - K)^+]$$

the value function of an American call option for a drift μ , and denote by

$$v_B(x, \mu) = \sup_{\tau} \mathbb{E}[e^{-r(\tau \wedge \tau_K)}((X_{\tau} - K)^+ 1_{\{\tau < \tau_K\}} + \delta 1_{\{\tau \geq \tau_K\}})]$$

the value function of an American down-and-out call option with rebate δ at the barrier K . Let c be the solution to

$$v_A(K, c) = \delta,$$

and let d be the solution to

$$\frac{\partial^+ v_B}{\partial x}(K, d) = 1,$$

where $\frac{\partial^+}{\partial x}$ denotes the right derivative. Furthermore, let

$$(8) \quad A := \inf\{x \geq K : v_A(x, \mu) = G_1(x)\}$$

be the optimal stopping boundary for an American call with drift μ , and let

$$(9) \quad B := \inf\{x \geq K : v_B(x, \mu) = G_1(x)\}$$

be the optimal stopping boundary for an American down-and-out call option with rebate δ at K .

Theorem 4.1. (Yam, Yung, Zhou [19]) *Assume that $\delta < K$. Then the constants c and d are well-defined and satisfy $c < d < r$. Denote by V the value function.*

- If $\mu < c$, then $V(x) = v_A(x, \mu)$.
- If $c \leq \mu \leq d$, then $V(x) = v_B(x, \mu)$.

- If $d < \mu < r$, then

$$V(x) = \begin{cases} G_2(x) & \text{for } x \in [K, b_1] \\ G_1(x) & \text{for } x \in [b_2, \infty) \end{cases}$$

and V solves $\frac{1}{2}\sigma^2x^2\frac{\partial^2V}{\partial x^2} + \mu x\frac{\partial V}{\partial x} - rV = 0$ on $(0, K)$ and on (b_1, b_2) with the obvious boundary conditions. Here b_1 and b_2 are found by solving a coupled pair of equations originating from the smooth-fit condition.

Moreover, the pair $(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2})$ is a Nash equilibrium, where $\mathcal{D}_1 = \{x : V(x) = G_1(x)\}$ and $\mathcal{D}_2 = \{x : V(x) = G_2(x)\}$.

Remark Note that in the case when $\mu = c$, we have $v_A(x, c) = v_B(x, c)$, and both $(\tau_{\mathcal{D}_1}, \tau_{\mathcal{D}_2})$ and $(\tau_{\mathcal{D}_1}, \infty)$ are Nash equilibria. Also note that if $\mu = r$, then the process $e^{-rt}G_2(X_t)$ is not uniformly integrable, so Theorem 2.2 does not apply. In fact, in this case there is no Nash equilibrium, compare [6].

4.2. Heterogeneous beliefs. For simplicity, we assume that $r_1 = r_2$, and we denote this common value by r , so heterogeneity only applies to the drift of X . Let G_1 and G_2 be defined as above, and assume that (by abuse of notation) $\mu_i(x) = \mu_i x$ and $\sigma(x) = \sigma x$ for constants μ_1, μ_2 and $\sigma > 0$. Since it is natural that the buyer of a call option estimates the drift higher than does the seller, we restrict our attention to the case $\mu_2 < \mu_1 < r$. The case $\mu_1 < \mu_2$ can be treated similarly and hence this is a rather mild restriction. We divide the analysis into three separate cases, depending on the value of μ_1 . Furthermore, to illustrate our results graphically we choose a set of base-case parameters to be $\sigma = 0.15$, $r = 0.05$, $K = 1$, and $\delta = 0.1$. Given these values we can calculate that $c \approx -0.024$ and $d \approx 0.018$.

For $\mu \in \mathbb{R}$, denote by \mathbb{P}_μ a measure under which X has drift μ . The function

$$H(x, \mu, \mathcal{A}, \mathcal{B}) := \mathbb{E}_\mu \left[e^{-r(\tau_{\mathcal{A}} \wedge \tau_{\mathcal{B}})} (G_1(X_{\tau_{\mathcal{A}}})1_{\{\tau_{\mathcal{A}} \leq \tau_{\mathcal{B}}\}} + G_2(X_{\tau_{\mathcal{B}}})1_{\{\tau_{\mathcal{B}} < \tau_{\mathcal{A}}\}}) \right]$$

is used in the subsections below. Note that H represents the value of the game, evaluated by an agent with drift μ , provided that Player 1 stops the first instant that the process X enters \mathcal{A} and Player 2 stops when X enters \mathcal{B} .

4.2.1. The case $\mu_2 < \mu_1 \leq c$.

Theorem 4.2. *If $\mu_2 < \mu_1 \leq c$, then the pair $(\tau_{[A, \infty)}, \infty)$, where A is defined by (8) with $\mu = \mu_1$, is a Nash equilibrium.*

Proof. It is straightforward to check that the pair (U_1, U_2) , where $U_1 := v_A(x, \mu_1)$ and $U_2 := H(x, \mu_2, [A, \infty), \emptyset)$, satisfies the assumptions of Theorem 3.1. Therefore, the result follows. \square

The value functions of the Nash equilibrium described in Theorem 4.2 are illustrated in Figure 1.

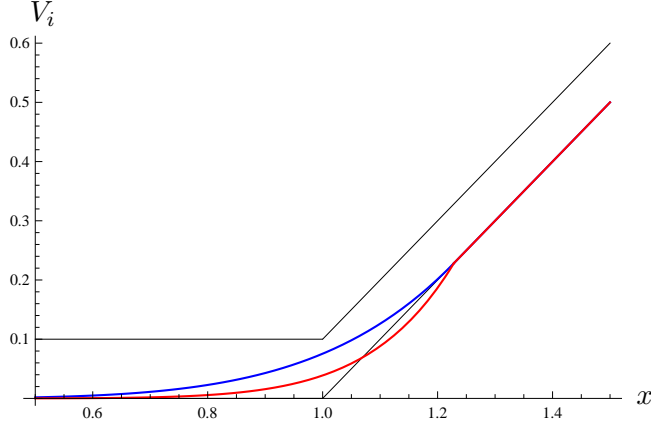


FIGURE 1. The case $\mu_2 < \mu_1 \leq c$. The parameter values used above are $\mu_2 = -0.08 < \mu_1 = -0.04 < c$. For these parameters, $A \approx 1.23$, and the value of Player 1 (blue) is above the value of Player 2 (red).

4.2.2. *The case $\mu_2 < \mu_1 \in (c, d)$.* Let A and B be defined as in (8) and (9) with $\mu = \mu_1$, respectively. Since $\mu_1 > c$, it is straightforward to check that $B < A$. Let m_1 and m_2 be the unique solutions of

$$H(K, m_1, [B, \infty), \emptyset) = \delta$$

and

$$H(K, m_2, [A, \infty), \emptyset) = \delta,$$

respectively. In words, if Player 1 stops at B (i.e. the best response if Player 2 stops at K), and Player 2 never stops, then m_1 is the drift that makes the value for Player 2 equal to δ at $x = K$. Similarly, if Player 1 stops at A (i.e. the best response if Player 2 never stops), and Player 2 never stops, then m_2 is the drift that makes the value for Player 2 equal to δ at $x = K$. Since $H(K, \mu, [B, \infty), \emptyset)$ and $H(K, \mu, [A, \infty), \emptyset)$ are strictly increasing in μ , the thresholds m_1 and m_2 are well-defined. Moreover, they satisfy $m_1 < \mu_1$ and $m_2 < \mu_1$.

Theorem 4.3.

- (i) *If $\mu_2 \in (-\infty, m_2]$, then $(\tau_{[A, \infty)}, \infty)$ is a Nash equilibrium.*
 - (ii) *If $\mu_2 \in [m_1, \mu_1)$, then $(\tau_{[B, \infty)}, \tau_K)$ is a Nash equilibrium.*
- Furthermore, the inequality $m_1 \leq m_2$ holds.*

Proof. First assume that $\mu_2 \in (-\infty, m_2]$. Let $U_1(x) := v_A(x, \mu_1)$, and define

$$U_2(x) := H(x, \mu_2, [A, \infty), \emptyset).$$

Since $\mu_2 \leq m_2$, we have $U_2 \leq G_2$ everywhere. Moreover, it is straightforward to check that U_1 and U_2 satisfy the remaining conditions of Theorem 3.1, so $(\tau_{[A, \infty)}, \infty)$ is a Nash equilibrium.

Next assume that $\mu_2 \in [m_1, \mu_1)$. Let $U_1(x) := v_B(x, \mu_1)$, and define

$$U_2(x) := H(x, \mu_2, [B, \infty), \{K\}),$$

i.e. the value for Player 2 if Player 1 stops at B and Player 2 stops at K . Then U_1 and U_2 satisfy the conditions of Theorem 3.1, so $(\tau_{[B, \infty)}, \tau_K)$ is a Nash equilibrium.

Finally note that the function $h(x) := H(x, m_2, [A, \infty), \emptyset)$ is convex and satisfies $h(K) = \delta$ and $\frac{\partial^- h}{\partial x}(A) > 1$. Consequently, there exists a unique point $\hat{B} > K$ such that $h < G_1$ on (\hat{B}, A) and $h > G_1$ on $(0, \hat{B})$. Moreover, $\hat{\mathcal{L}}_2 h = 0$ on $(0, A)$, where $\hat{\mathcal{L}}_2$ is defined as in (5) but with drift $m_2 x$. Thus $\mathcal{L}_1 h \geq 0$ on (K, \hat{B}) since h is increasing and $m_2 \leq \mu_1$. Consequently, $v_B(\cdot, \mu_1) \geq h$ on (K, \hat{B}) , which shows that $B \geq \hat{B}$. Therefore, $H(x, m_2, [B, \infty), \emptyset) \geq H(x, m_2, [A, \infty), \emptyset)$ on $(0, B)$, so $m_1 \leq m_2$. \square

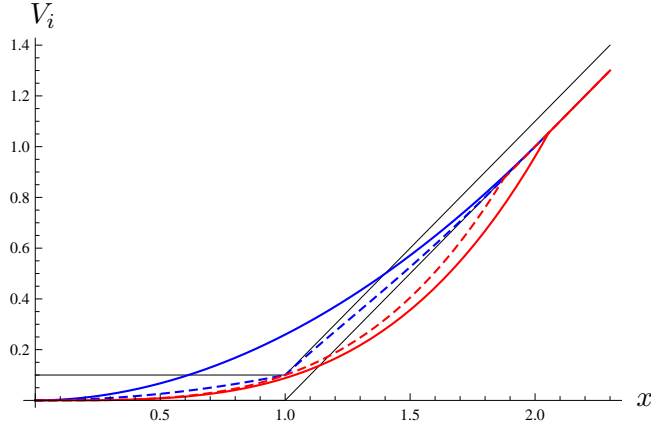


FIGURE 2. The case $\mu_2 < \mu_1 \in (c, d)$, $\mu_2 \in [m_1, m_2]$. The parameter values used above are $\mu_2 = -0.012 < \mu_1 = 0.015 \in (c, d)$. For these parameters we have $m_1 \approx -0.013$, $m_2 \approx -0.010$, $A \approx 2.05$ and $B \approx 1.88$. The solid lines represent values associated with the Nash equilibrium $(\tau_{[A, \infty)}, \infty)$ and the dashed lines correspond to the equilibrium $(\tau_{[B, \infty)}, \tau_K)$. The value for Player 1 (blue) is in both cases higher than the corresponding value for Player 2 (red).

Remark By Theorem 4.3, the interval $[m_1, m_2]$ is non-empty (actually, a closer inspection of the proof above reveals that $m_1 < m_2$). Consequently, if $\mu_2 \in [m_1, m_2]$, then there are multiple Nash equilibria.

Theorem 4.4. *Assume that $\mu_2 \in [m_1, m_2]$ so that both $(\tau_{[A, \infty)}, \infty)$ and $(\tau_{[B, \infty)}, \tau_K)$ are Nash equilibria. Then*

$$(10) \quad V_2^{(\tau_{[A, \infty)}, \infty)} \leq V_2^{(\tau_{[B, \infty)}, \tau_K)} \leq V_1^{(\tau_{[B, \infty)}, \tau_K)} \leq V_1^{(\tau_{[A, \infty)}, \infty)}.$$

Proof. Let $\mu_2 \in [m_1, m_2]$. Since $v_B(\cdot, \mu_1)$ is increasing, we find that $h(x) := H(x, \mu_2, [B, \infty), \{K\})$ satisfies $\mathcal{L}_1 h \geq \mathcal{L}_1 v_B = 0$ on $(0, K) \cup (K, B)$. Consequently, a maximum principle argument shows that $h \leq v_B(\cdot, \mu_1)$, which is the second inequality in (10).

Next, the function $h(x) := H(x, \mu_2, [A, \infty), \emptyset)$ is convex and satisfies $h(K) \leq \delta$ and $\frac{\partial^- h}{\partial x}(A) > 1$. Consequently, there exists a unique point $\hat{B} > K$ such that $h < G_1$ on (\hat{B}, A) and $h > G_1$ on $(0, \hat{B})$. A similar argument as in the proof of Theorem 4.3 (but with drift μ_2 instead of m_2) shows that $\hat{B} \leq B$. Therefore, the first inequality in (10) follows from $h(K) \leq \delta$ and $h(B) \leq G_1(B)$, and the third inequality follows from $\delta \leq H(K, \mu_1, [A, \infty), \emptyset)$ and $G_1(B) \leq H(B, \mu_1, [A, \infty), \emptyset)$. \square

The value functions of the Nash equilibria described in Theorems 4.3 and 4.4 are illustrated in Figure 2. By Theorem 4.4, both players prefer the Nash equilibrium $(\tau_{[A, \infty)}, \infty)$ to $(\tau_{[B, \infty)}, \tau_K)$. In light of this, we refer to a Nash equilibrium as *optimal* if it is preferred to any other equilibrium by both players. Specifying conditions which guarantee the existence of an optimal equilibrium is an interesting open question.

4.2.3. *The case $\mu_2 < \mu_1 \in [d, r)$.* From the point of view of non-uniqueness of Nash equilibria, this case resembles the one studied in Section 4.2.2 above.

Let $v_A(x, \mu_1)$, $v_B(x, \mu_1)$, A , B , m_1 and m_2 be defined as before. Moreover, let m_3 be the unique solution of

$$\frac{\partial^+ H}{\partial x}(K, m_3, [B, \infty), \{K\}) = 1.$$

Theorem 4.5. *We have $m_1 \leq m_2$ and $m_1 \leq m_3$. Moreover, the following statements hold.*

- (i) *If $\mu_2 \in (-\infty, m_2]$, then $(\tau_{[A, \infty)}, \infty)$ is a Nash equilibrium.*
- (ii) *If $\mu_2 \in [m_1, m_3]$, then $(\tau_{[B, \infty)}, \tau_K)$ is a Nash equilibrium.*
- (iii) *If $\mu_2 \in (m_3, \mu_1)$, then $(\tau_{[B_1, \infty)}, \tau_{[K, B_2]})$ is a Nash equilibrium, where B_i , $i = 1, 2$ satisfy $K < B_2 < B_1 < B$ and solve the following free-boundary problem:*

$$\begin{cases} \mathcal{L}_1 U_1(x) = 0 & \text{for } x \in (B_2, B_1) \\ \mathcal{L}_2 U_2(x) = 0 & \text{for } x \in (B_2, B_1) \\ U_1'(B_1) = 1 \\ U_2'(B_2) = 1 \\ U_1(x) = U_2(x) = G_2(x) & \text{for } x \in [K, B_2] \\ U_1(x) = U_2(x) = G_1(x) & \text{for } x \geq B_1. \end{cases}$$

Proof. The fact $m_1 \leq m_2$ and properties (i)-(ii) can be proved similarly as in Section 4.2.2. To prove that $m_1 \leq m_3$, note that $h(x) := H(x, m_1, [B, \infty), \{K\})$ satisfies $h(K) = \delta$ with $h'(K) < 1$. Since h is increasing we find that $h(x) \leq H(x, \mu, [B, \infty), \{K\})$ if $\mu \geq m_1$ and $h(x) \geq H(x, \mu, [B, \infty), \{K\})$ if $\mu \leq m_1$. Consequently, $m_1 \leq m_3$.

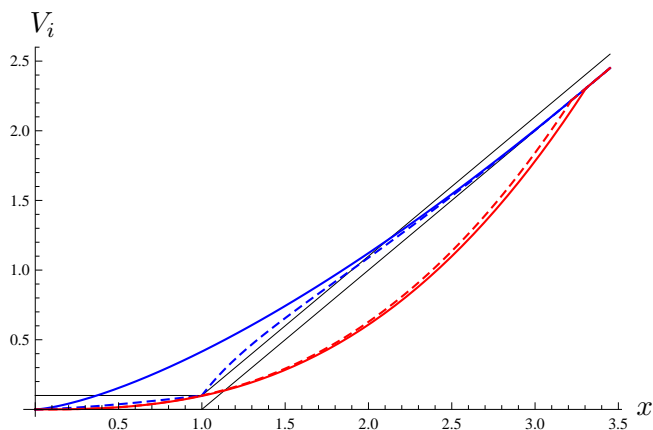


FIGURE 3. The case $\mu_2 < \mu_1 \in [d, r)$, $\mu_2 \in [m_1, m_2]$. The parameter values used above are $\mu_2 = 0.0003 < \mu_1 = 0.03 \in [d, r)$. For these parameters we have $m_1 \approx 0.00027$, $m_2 \approx 0.00078$, $A \approx 3.31$ and $B \approx 3.22$. The solid lines represent values associated with the Nash equilibrium $(\tau_{[A, \infty)}, \infty)$ and the dashed lines correspond to the equilibrium $(\tau_{[B, \infty)}, \tau_K)$. The value for Player 1 (blue) is in both cases higher than the corresponding value for Player 2 (red).

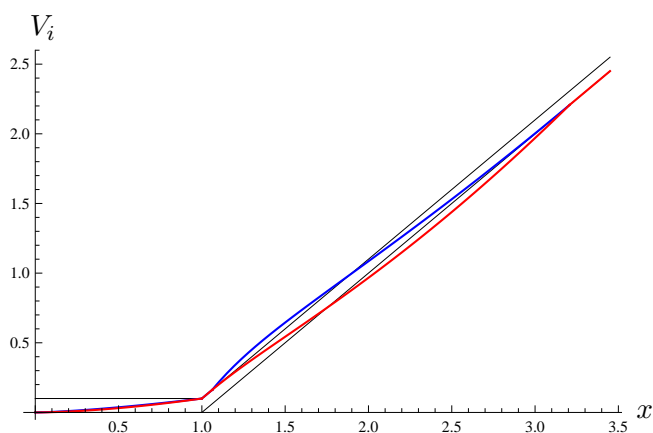


FIGURE 4. The case $\mu_2 < \mu_1 \in [d, r)$, $\mu_2 \in (m_3, \mu_1)$. The parameter values used above are $\mu_2 = 0.022 < \mu_1 = 0.03 \in [d, r)$. For these parameters we have $m_3 \approx 0.0205$, $B_1 \approx 3.21$ and $B_2 \approx 1.07$. The value for Player 1 (blue) is above the value for Player 2 (red).

The proof of (iii) follows along similar lines as in the proof of [1, Theorem 4.4]. Let L be the unique point above K such that $v_B(L, \mu_1) = G_2(L)$,

and let \tilde{B} be defined as the smallest point above K such that

$$H(K, \mu_2, [\tilde{B}, \infty), \emptyset) = \delta.$$

Then $K < \tilde{B} < B$ and $K < L < B$. Now, given a point $y \in [K, L]$, there exists a unique point $b(y)$ such that if Player 2 uses $\tau_{[K, y]}$, then $\tau_{[b(y), \infty)}$ is the best response for Player 1. Moreover, $b(y) \in [\tilde{B}, B]$, and $b(K) = b(L) = B$. Similarly, given a point $z \in [\tilde{B}, B]$, there exists a unique point $a(z) \geq K$ such that if Player 1 uses $\tau_{[z, \infty)}$, then the best response for Player 2 is $\tau_{[K, a(z)]}$, and $a(B) \in (K, L)$. Thus $a(b(K)) - K > 0$ and $a(b(L)) - L < 0$. By continuity of the functions a and b , there exists a point B_2 such that $a(b(B_2)) - B_2 = 0$. It is then straightforward, using Theorem 3.1, to check that this point B_2 together with $B_1 = b(B_2)$ have the desired properties. \square

Remark We have not been able to establish a relation between m_2 and m_3 . However, numerical experiments indicate that $m_2 \leq m_3$ at least for a wide range of parameter values.

The value functions of the Nash equilibria described in Theorem 4.5 are illustrated in Figures 3 and 4. Figure 3 shows the multiple equilibria when $\mu_2 \in [m_1, m_2]$ and Figure 4 the equilibrium $(\tau_{[B_1, \infty)}, \tau_{[K, B_2]})$ which exists when $\mu_2 \in (m_3, \mu_1)$.

5. RANDOMIZED STRATEGIES

When considering Dynkin games, a natural extension of stopping times (corresponding to pure strategies in game theory) is the concept of randomized stopping times (corresponding to mixed strategies). In this section we study such games under heterogeneous beliefs where the admissible strategies are randomized stopping times, compare [8] and [18]. Our definition of randomized stopping times is equivalent to the one in [18], but the description is slightly changed in order to emphasize an interpretation using intensities of stopping.

To model randomized stopping times, let θ be a random variable which is exponentially distributed with parameter 1 and independent of X . Given an adapted, non-decreasing and right-continuous $[0, \infty]$ -valued process Γ with $\Gamma_{0-} = 0$, define the associated randomized stopping time by

$$\gamma := \gamma_\Gamma := \inf\{t \geq 0 : \Gamma_t > \theta\},$$

and denote by

$$\overline{\mathcal{T}} := \{\gamma_\Gamma : \Gamma \text{ adapted, non-decreasing, right-continuous with } \Gamma_{0-} = 0\}$$

the set of randomized stopping times. In this way, the set of randomized stopping times contains the set of stopping times. Indeed, given a stopping time τ , define

$$\Gamma_t := \begin{cases} 0 & t < \tau \\ \infty & t \geq \tau. \end{cases}$$

Then $\gamma_\Gamma = \tau$.

One natural class of randomized stopping times is the one constructed as follows. Let Λ be a non-negative measure on $(0, \infty)$, and define an adapted and non-decreasing process $\tilde{\Gamma}^\Lambda$ by

$$\tilde{\Gamma}_t^\Lambda := \int_{\mathbb{R}} \frac{L_t(z)}{\sigma^2(z)} \Lambda(dz),$$

where $L_t(z)$ is the local time of X at time t at the point z . Then $\tilde{\Gamma}$ is left-continuous everywhere, and continuous everywhere but possibly at one time-point, at which it jumps to infinity. The process $\Gamma_t^\Lambda := \lim_{s \downarrow t} \tilde{\Gamma}_s^\Lambda$ is adapted, right-continuous and satisfies $\Gamma_{0-}^\Lambda = 0$. The corresponding randomized stopping time $\gamma = \gamma_{\Gamma^\Lambda}$ is then Markovian in the sense that the intensity of stopping only depends on the current level of X .

Example Consider the special case when the measure Λ has a continuous density so that $\Lambda(dz) = \lambda(z) dz$ for some continuous function λ . Then, by the occupation time formula, see [17, Corollary 1 on p. 219],

$$\Gamma_t^\Lambda = \int_0^t \lambda(X_s) ds.$$

Therefore $\lambda(z)$ is the intensity with which γ happens given that the current value of X is z .

Example As another illustrative example, suppose that $\Lambda = \delta_{x_0}$, where δ_{x_0} denotes a point mass at some point x_0 . Then $\Gamma_t^\Lambda = L_t(x_0)/\sigma^2(x_0)$, so Γ only increases at times when the value of X is x_0 . Thus the corresponding randomized stopping time $\gamma = \gamma_{\Gamma^\Lambda}$ satisfies $X_\gamma = x_0$ on the event $\{\gamma < \infty\}$.

Example Finally, assume that $\Lambda = \infty \delta_{x_0}$, i.e. an infinite point-mass at x_0 . Then

$$\Gamma_t^\Lambda = \begin{cases} 0 & t < \tau_{x_0} \\ \infty & t \geq \tau_{x_0}. \end{cases}$$

Consequently, the corresponding randomized stopping time satisfies $\gamma = \tau_{x_0}$.

In order to introduce a random device for each player, we extend the probability space as $([0, \infty)^2 \times \Omega, \lambda_1 \otimes \lambda_2 \otimes \mathbb{P}^1)$, where λ_1 and λ_2 denote the law of independent exponentially distributed random variables θ_1 and θ_2 . By abuse of notation, we use \mathbb{P}^i instead of $\lambda_1 \otimes \lambda_2 \otimes \mathbb{P}^i$.

We may now define Nash equilibria as in Definition 2.1, but where stopping times are replaced by randomized stopping times, and for a given Nash equilibrium there are the corresponding value functions of Player 1 and Player 2, respectively. We then have the following verification result. The proof follows along the same lines as the proof of Theorem 3.1, and is therefore omitted.

Theorem 5.1. *Assume that $U_i : (0, \infty) \rightarrow [0, \infty)$, $i = 1, 2$ are continuous functions such that $U_1 \geq G_1$ and $U_2 \leq G_2$. Furthermore, assume that (γ_1, γ_2) is a pair of randomized stopping times such that for any randomized stopping time γ we have*

$$(i) \mathbb{E}^1 \left[e^{-r_1(\gamma \wedge \gamma_2)} (U_1(X_\gamma) 1_{\{\gamma \leq \gamma_2\}} + G_2(X_{\gamma_2}) 1_{\{\gamma_2 < \gamma\}}) \right] \leq U_1(x);$$

- (ii) $\mathbb{E}^2 \left[e^{-r_2(\gamma \wedge \gamma_1)} (G_1(X_{\gamma_1})1_{\{\gamma_1 \leq \gamma\}} + U_2(X_\gamma)1_{\{\gamma < \gamma_1\}}) \right] \geq U_2(x);$
 (iii) $\mathbb{E}^i \left[e^{-r_i(\gamma_1 \wedge \gamma_2)} (G_1(X_{\gamma_1})1_{\{\gamma_1 \leq \gamma_2\}} + G_2(X_{\gamma_2})1_{\{\gamma_2 < \gamma_1\}}) \right] = U_i(x), \quad i = 1, 2.$

Then (γ_1, γ_2) is a Nash equilibrium in randomized stopping times. Moreover, U_1 and U_2 are the corresponding values for Player 1 and Player 2, respectively.

We now illustrate Theorem 5.1 in the same example of a game version of the American call option as studied in Section 4.

Example With the notation as in Section 4 above, assume $r_1 = r_2$ and that μ_1 and μ_2 are such that $\mu_1 \in (c, d)$ and $m_1 < \mu_2 < m_2$. For Player 2 we will consider randomized stopping times constructed from point-masses $l\delta_K$ at K , where $l \in [0, \infty]$, and we will denote the corresponding randomized stopping time by γ_2^l .

If $l = 0$, then $\gamma_2^l = \infty$, and the best response for Player 1 is $\gamma_1 = \tau_A$. The corresponding value for Player 2 is therefore $H(x, \mu_2, [A, \infty), \emptyset)$, which at $x = K$ satisfies $H(K, \mu_2, [A, \infty), \emptyset) < \delta$ since $\mu_2 < m_2$.

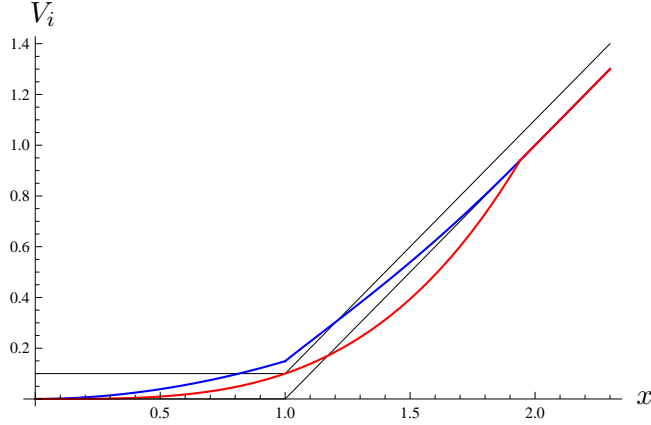


FIGURE 5. The value functions corresponding to the Nash equilibrium in randomized strategies. The parameters used are the same as in Figure 2. For these parameters we have $l_0 \approx 0.113$ and $b(l_0) \approx 1.94 \in (B, A)$. Note that the value function for Player 1 (blue) has a kink at $x = K$.

If $l = \infty$, then $\gamma_2^l = \tau_K$, and the best response for Player 1 is $\gamma_1 = \tau_B$. Note that the function $H(x, \mu_2, [B, \infty), \emptyset)$ satisfies $H(K, \mu_2, [B, \infty), \emptyset) > \delta$ since $\mu_2 > m_1$.

For $l \in (0, \infty)$, the value

$$U_1 := U_1^l := \sup_{\gamma_1 \in \overline{\mathcal{T}}} R^1(\gamma_1, \gamma_2^l)$$

for Player 1 is given by solving the free-boundary problem

$$\begin{cases} \mathcal{L}_1 U_1 = 0 & x \in (0, K) \cup (K, b) \\ \frac{1}{2}\sigma^2 K^2 \left(\frac{d^+}{dx} U_1 - \frac{d^-}{dx} U_1 \right) = l(U_1 - \delta) & x = K \\ U_1(x) = x - K & x \geq b \\ U_1'(b) = 1. \end{cases}$$

Note that U_1 has a kink at $x = K$, and that the size of the kink is chosen so that the process $e^{-r(t \wedge \gamma_2^l)}(U_1(X_t)1_{\{t \leq \gamma_2^l\}} + G_2(X_{\gamma_2^l})1_{\{\gamma_2^l < t\}})$ is a \mathbb{P}^1 -martingale for $t \leq \tau_b$. As l increases from 0 to ∞ , the boundary $b = b(l)$ decreases from A to B . By continuity, there exists a value of l_0 such that $H(K, \mu_2, [b(l_0), \infty), \emptyset) = \delta$. Applying Theorem 5.1 with the candidate functions U_1 and $U_2(x) := H(x, \mu_2, [b(l_0), \infty), \emptyset)$ shows that the pair $(\tau_{b(l_0)}, \gamma_2^{l_0})$ is a Nash equilibrium in randomized stopping times. The corresponding value functions are plotted in Figure 5.

Finally, we note that the equilibrium in randomized strategies is not optimal since, using similar methods as in the proof of Theorem 4.4, it can be shown that

$$V_1^{(\tau_{[B, \infty)}, \tau_K)} \leq V_1^{(\tau_{b(l_0)}, \gamma_2^{l_0})} \leq V_1^{(\tau_{[A, \infty)}, \infty)}$$

and

$$V_2^{(\tau_{[A, \infty)}, \infty)} \leq V_2^{(\tau_{b(l_0)}, \gamma_2^{l_0})} \leq V_2^{(\tau_{[B, \infty)}, \tau_K)}.$$

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